

GREED

Commands

※When the character is facing right

LP = Light Punch, SP = Strong Punch, LK = Light Kick, SK = Strong Kick, D = Dodge

Command Normal

Pilum	Start Button
Ember	When jumping backward at a wall → or ↗

Special Moves

Taslam	↗ + LP or SP
Answerer	↶ + LK or SK *Can be done in air.
Brunak	↶ + LP or SP
Gae Bolg	When opponent is attacking ← → + LP or LK *Only works as opponent's attack connects
Gae Buidhe	During Impact Break → + LP

Offensive Arts

Gae Dearg	↗ ↗ + LK or SK
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Defensive Arts

Fragarach	↶ ↶ + LK or SK *Can Block Cancel
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Critical Arts

Clau Solas	↶ ↶ + LP or SP
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Boost Dive

Enbarr	On the ground LP SK or SP LK During Boost Dive, can cancel special moves into other special moves. *Light and Strong versions of moves are considered different. Once used, a move can't be reused until combo string ends.
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